

Asia-Pacific Economic Cooperation

> 2006/HRDWG/SYM/002 Agenda Item: 1

The Promise of Open Educational Resources

Purpose: Information Submitted by: USA



APEC Symposium on Open Source and Open Course for E-Learning Ha Noi, Viet Nam 4 - 6 December 2006



A Project of The William and Flora Hewlett Foundation **The Promise of Open Educational Resources**

APEC Symposium on Open Source and Open Course for e-Learning Hanoi, Vietnam - December 4, 2006

> Marshall S. Smith, Catherine M. Casserly The William and Flora Hewlett Foundation

A FRICALKING MESTINGS &



Opening the World to Knowledge and Education

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"He who receives an idea from me, receives instruction himself without lessening mine; as he who lights his taper at mine, receives light without darkening me." A Project of The William and Flora Hewlett Foundation

Photo by TikkunGer via Flickr, cc license

Thomas Jefferson

"If you have knowledge, let others light their candles with it."

Sir Winston Churchill

Slide '

JD33 Program has different title:

> "History and potential future for open educational resources"



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Photo by ForestForTrees via Flickr, cc licens



Types of OERs

Open...

CourseWare...courses...books... journals... images...video lectures.. textbooks...podcasts...lesson plans encyclopedias



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Efforts in...

Slide 9

include John Dehlin, 11/29/200

ID4

Vietnam, China, India, Europe, Africa, United States, Canada, Brazil

Universities, K-12, libraries, publishing



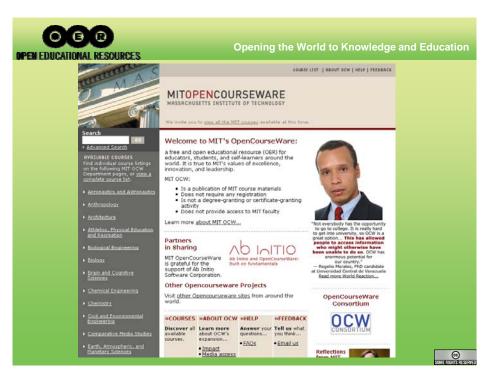
Three great strengths of OER

- Open (Free) for all on the web
- Open for downloading, using and reusing:

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 Personalization, cooperation, cultural and linguistic appropriateness
- These strengths are particularly useful for enhancing collaboration and fostering creativity for teaching and learning.

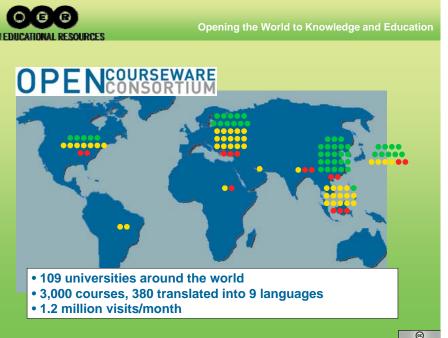
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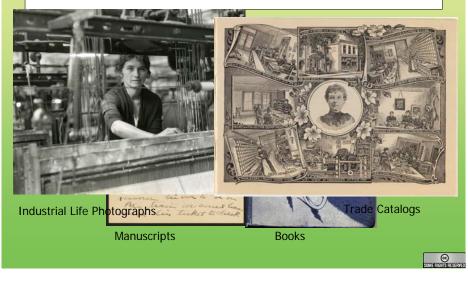


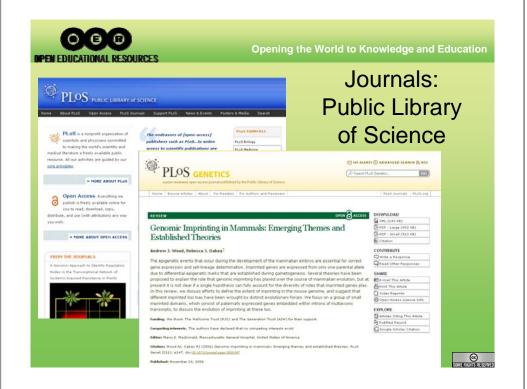
JD80 This is the OCW slide John Dehlin, 11/29/2006



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Harvard Library Open Collections











global OER repository: high-quality materials available free to anyone, anywhere, at any time A Project of The William and Flora Hev

open to contributions from authors worldwide

XML technology enables **remix** into customized web courses and inexpensive print textbooks

peer review for quality control

Creative Commons attribution license enables commercial use and sustainability



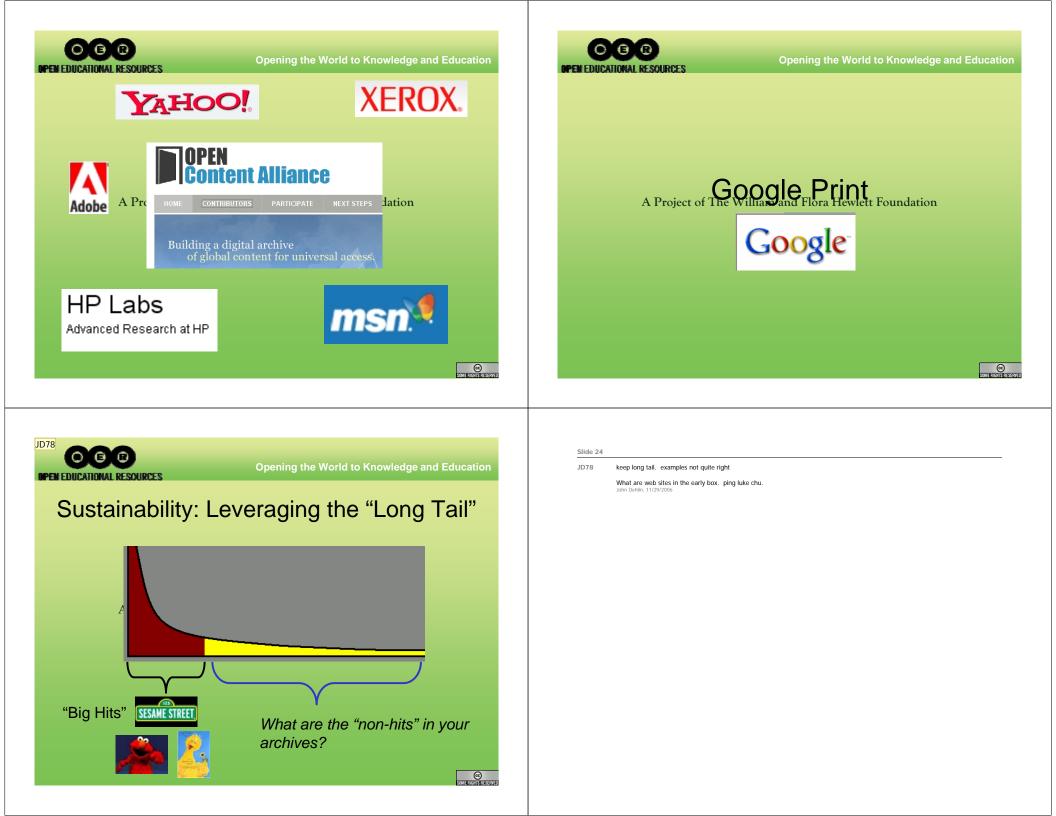






OPEN EDUCATIONAL RESOURCES

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The Obstacles

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Some of The Obstacles

- Intellectual Property
- Localization and Translation
- Interoperability
- Sustainability



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Slide 26

we do want a barriers slide, focus on sustainability and IP (focus). highlight it or something



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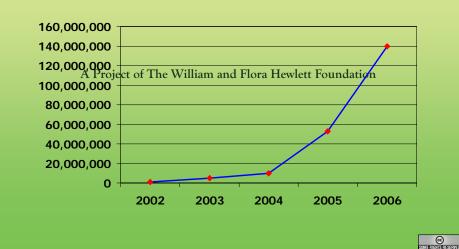
Intellectual Property: Creative Commons

- Offers open or semiopen copyright licenses.
- Adopted in 41 countries and growing.
- Yahoo, Google and Flickr all have Creative Commons search pages





Creative Commons Licenses - Growing Adoption



Slide 28

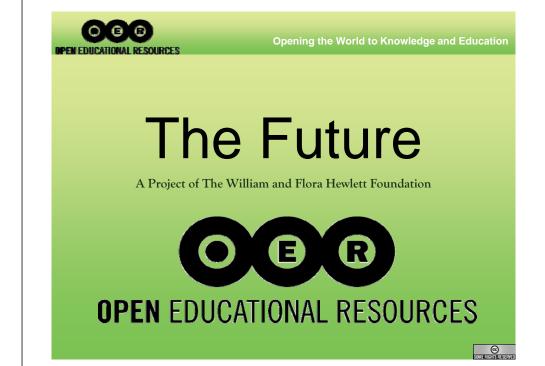
JD79 keep John Dehlin, 11/29/2006



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Translation: CORE, OOPS and Universia







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JD77

A Project of The William and Flora Hewlett Foundation A Revolution in Learning



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New Economy Requires Old + New Basics

- Facts & skills based
- Teacher controlled
- Work alone
- Avoid failure
- Discipline based

- Deeper understanding
- Student controlled pace
- Creative by creating
- Work in groups
- Synthesize and analyze

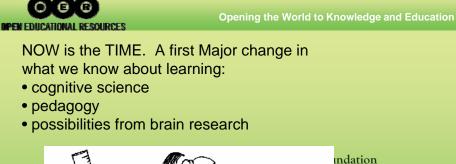
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• Try, fail and try again

Slide 32

JD76 Pull this in John Dehlin, 11/29/2006





are leading to new applications of technology in education

JD77 Bring this in for now John Dehlin, 11/29/200



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More bandwidth, increasing processing power, ubiquitous connectivity, rapid growth of mobile devices, decreasing costs...





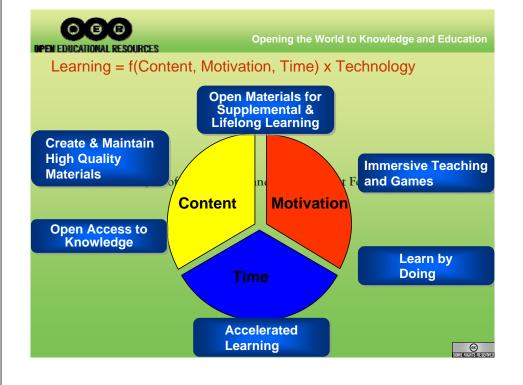
Increase capacity to access, collaborate, personalize, and create

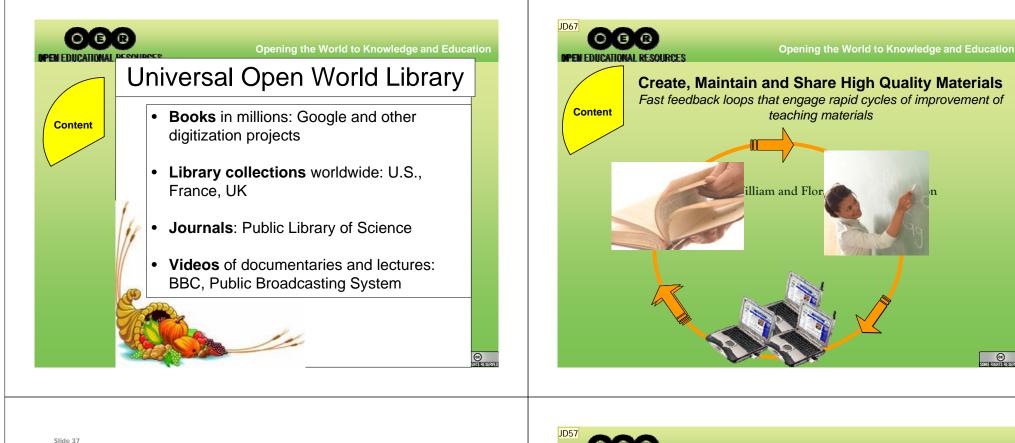
Slide 34

JD65 Put it in

nice introduction

at bottom add remix, reuse, etc. John Dehlin, 11/29/200





John Dehlin, 11/29/2006 JD66 JD67

include John Dehlin, 11/29/2006



To become a scientist, architect, or computer programmer...must learn to think and practice like one

A Project of T

Discover Babylon







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Surgery Simulator

JD57 Keep it. John Deblin, 11/29/2006

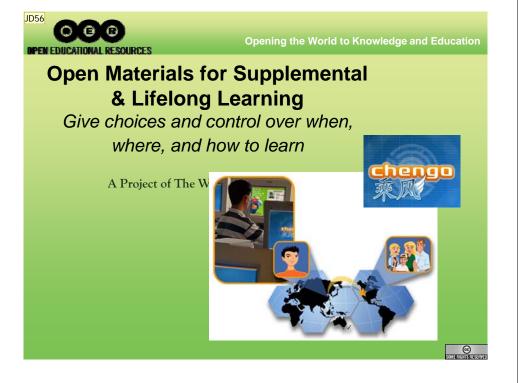


Accelerated Learning: Cognitively Informed Web- based Instruction



Slide 39

JD42 Use this photo, and superimpose CMU stuff, split slide. Might be on other PPT



		e	4

JD56 keep

not quite right. too focused on game.

lifelong learning/adults

John Dehlin, 11/29/2006



Immersive Teaching and Games Learn through structured play



Federation of American Scientists: *Immune Attack*



UN World Food Program: Food Force



Carnegie Mellon: PeaceMaker

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Slide 41

JD58 Keep

Enlarge it or something. John Dehlin. 11/29/2006

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Learning =

f(Content, Motivation, Time) x Technology

- Open access to a massive library of knowledge for all
- Learn structured education material anytime, anywhere, and on any device
- User-centric improvement of education materials
- Accelerate learning -- learn 2 -- 3 times faster
- Motivate students by learning to be professionals
- Promote creativity, problem solving, control of learning through games, immersive environments



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These ideas are just the beginning. What might we do?



- 1. Invest in development of cognitive tutors, games, simulations and better education materials
- materials ect of The William and Flora Hewlett Foundation 2. R&D on more complex immersive environments to support learning by doing
- 3. Change incentives in the system:
 - Reward creative uses of technology
 - Give course credit without seat time
 - Change tests to assess creativity



Iterate toward excellence

"Players watch one another's videos, record their own – multiplies the channels by which musical innovation circulates"ProjAtYoTimes/illiam and Flora Hey

Canon in D by JerryC









Slide 44

JD81 we may want to end on this

generation of remix John Dehlin, 11/29/2006



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> http://www.Hewlett.org http://www.OERCommons.org